

ANIMATION AND PHILOSOPHY
WEDNESDAY APRIL 25 - THURSDAY APRIL 26 2018

Conference Chair: Associate Prof. Hannes Rall,
Nanyang Technological University Singapore
Conference Co-Chair: Prof. Dr. Susanne Marschall,
Eberhard Karls University Tuebingen

Conference venue:

Literaturhaus Stuttgart, Breitscheidstr. 4, 70174 Stuttgart (Bosch Areal)

A two-day academic symposium held at the Stuttgart Festival of Animated Film (ITFS) and FMX 2018 in collaboration with the Society for Animation Studies, the Institute of Media Studies at Eberhard Karls University Tübingen, the School of Art, Design and Media at Nanyang Technological University Singapore, the AG Animation and the Literaturhaus Stuttgart.

The symposium is negotiating the interdisciplinary influences between animation and philosophy. It brings together international scholars, students, academics and artists from diverse fields of research and professional practice to create an interdisciplinary dialogue.

TICKETS

The symposium is **free** with an accreditation for either the Festival of Animated Film Stuttgart or FMX.

Tickets for the conference are available at the conference box office (Literaturhaus) at the days of the event itself (box office open from 09.00 on April 25, from 14.00 on April 26): Full-day ticket: 15, - Euro.

PROGRAM SCHEDULE

WEDNESDAY APRIL 25

9.30-10.30	Keynote - Ülo Pikkov On Animation in the Era of Post-Animation
10.30-11.00	Coffee break
11.00-11.30	Veronika Reichl How can Animation Relate to Philosophical Language?
11.30-12.00	Iveta Karpathyova Rotoscoping Design for Bodily Technique: An Interdisciplinary Research on Embodied Knowledge in Dance and Animation
12.00-12.30	Javad Khajavi Re-defining Calligraphic Animation: Toward a Taxonomic Demarcation
12.30-13.00	Jürgen Hagler Animating Participants in Co-located Playful Mixed-Reality Installations
13.00-14.00	Lunch break
14.00-14.30	Turine Tran Philosophy Meets Pop-Culture Entertainment: Chinese 'Three-Teachings' in 2 Visual Adaptations of the Classic Novel Journey to the West
14.30-15.00	Guo Chunning Applied Baudrillard: The Remake of Objects in the Stop-Motion Work AANAATT
15.00-15.30	Benjamin Seide Layers of Meaning
15.30-16.00	Coffee break
16.00-18.00	Closing panel: Colliding Worlds - Different Takes on Animation and Philosophy
	Axel Akesson, VFX Artist, e.g. Blade Runner 2049 Jeanette Bonds, Co-Founder and Director of GLAS Animation Festival Ülo Pikkov Prof. Siegfried Zielinski

THURSDAY APRIL 26

	14.00-14.30	Steve Henderson Philosophy in Motion: A Call for the Creation of a Joint Philosophy and Clearer Establishment of a Field of Animation Archiving
	14.30-15.00	Bernhard Schmitt The Shift of Decision-making Powers within Stop Motion and the Consequences for the Animation's Aesthetics
	15.00-15.30	Franziska Bruckner and Jürgen Hagler Reflecting Academic Symposia as a Trend at Animation and Media Art Festivals and Conferences on Computer Animation
	15.30-16.00	Coffee break
	16.00-16.30	Raphael Zähringer "There is no happiness": Doki Doki Literature Club and Philosophy
	16.30-17.00	Gray Hodgkinson Animation in VR - a Whole New Story
	17.00-17.30	Burcu Kartal Repetition and Autism Spectrum Disorder: Using Repetitive Children Drawings to Raise Social Awareness
	17.30-18.00	Markus Watzl Do Algorithms Possess Moral Values?
	18.00-18.30	Leonie Sharrock 'To be or not to be: that is the question:'?

Hannes Rall

Dr. Stefanie Stegmann, Director.

Stephanie Hofmann, Marketing, Literaturhaus Stuttgart

ACKNOWLEDGMENTS

Prof. Ulrich Wegenast, Artistic Director;

Andrea Bauer, Senior Program Manager, Festival of Animated Film Stuttgart (ITFS)

Natasa Knezevic, Head of Press and Public Relations, ITFS

Rebecca Pfister, Assistance Press and Public Relations, ITFS

Prof. Andreas Hykade, Professor for Animation Film, Film Akademie

Baden-Württemberg, Conference Chair FMX

Mario Müller, Program Manager, FMX

Franziska Ulrich, PR & Social Media, FMX

Prof. Vibeke Sorensen, Chair, School of Art, Design and

Media. Nanyang Technological University Singapore

Erwin Feyersinger, Eberhard Karls University of Tübingen, Institute

of Media Studies and AG Animation

Javad Khajavi and Raz Greenberg

Turine Tran, graphic design

Lea Vidakovic, conference support





LIST OF SPEAKERS

KEYNOTE SPEAKER: Ülo Pikkov studied animation at Turku Arts Academy in Finland and since 1996 has directed several award-winning short animation films in Eesti Joonisfilm and Nukufilm studios. His articles, caricatures and illustrations have been published in the Estonian press. In parallel with producer's work Ülo has continued directing his own animation films and supporting new talents in the Estonian animation scene. Together with Priit Pärn he is the founder and Associate Professor of the Animation Department in the Estonian Academy of Arts.

SPEAKERS DAY 1

Veronika Reichl works as a filmmaker, writer and lecturer in Berlin. Her animated films and performances are regularly shown at festivals and exhibitions.

She received her PhD from the University of Portsmouth.

Iveta Karpathyova: Freelance illustrator and animator. Master of Design - Interdisciplinary Master's in Art, Media and Design, OCAD University, Toronto (Canada).

Javad Khajavi is a scholar, researcher, independent animator, and media designer with backgrounds in animation. engineering and new media art. He is currently an Associate Professor at Volda University College in Norway where he lectures and researches on Media Design and Animation.

Jürgen Hagler studied art education, experimental visual design and cultural studies at the University for Art and Design in Linz, Austria. He currently works as a professor for Computer Animation and Animation Studies in the Digital Media department at the Hagenberg Campus of the University of Applied Sciences Upper Austria.

Turine Tran: Turine Viet-Tu Tran is a PhD candidate in digital storytelling and illustration at Nanyang Technological University. An international award-winning illustrator, she has spent the last 15 years in illustration, graphic design, advertising, film, animation, and is currently most passionate about the research in digital storytelling and visual adaptations of classic literature.

Guo Chunning: Chunning (Maggie) Guo teaches New Media Art and Animation at Renmin University of China. She was a creative director for Vancouver Film School, a visiting artist to Central Saint Martins, London, and a resident artist at Centre Intermondes in France in 2014.

She earned her PhD on independent animation in 2015.

Benjamin Seide is a Singapore based artist. Visual Effects Supervisor and Associate Professor, Benjamin Seide is dedicated to Animation and Visual Effects with over 15 years of professional experience.

PANELISTS DAY 1:

Axel Akesson, MPC, Asset Supervisor has over 15 years professional experience in computer graphics with 12 years spent in feature film VFX contributing to over 20 major movies. Axel's latest challenge was building the photoreal fully digital recreation of the actress Sean Young as "Rachael" for "Blade Runner 2049", where he served as Asset Supervisor.

Jeanette Bonds is the Co-Founder and Director of GLAS Animation Festival.

Prof. Siegfried Zielinski is the Michel Foucault Chair at The European Graduate School / EGS, where he teaches as a professor of mediology and technoculture. He is also the chair of media theory, with a focus on archaeology and variantology of media, at the Institute for Time Based Media at the Berlin University of Arts.

SPEAKERS DAY 2:

Steve Henderson is co-owner and Editor of Skwigly Online Animation Magazine. He is also founder and director of Manchester Animation Festival, the UKs largest animation festival.

His PhD thesis focused on British Children's Television Animation and Animation Archives, an area which he has involvement and expertise in preserving, promoting and protecting.

Bernhard Schmitt is Assistant Professor at the School of Art, Design & Media at Nanyang Technological University in Singapore, His area of expertise is stop motion and experimental animation techniques.

Franziska Bruckner is Head of the research group Media Creation at the St. Poelten University of Applied Sciences. She is co-coordinator of the AG Animation within the German-speaking Society for Media Studies and board member of ASIFA Austria

Raphael Zähringer studied English and German in Tübingen, Germany, and Leeds, Uk. He received his Ph.D. from Tübingen University (thesis: Hidden Topographies: Traces of Urban Reality in Dystopian Fiction) and is now a postdoctoral researcher in English Literatures and Cultures.

Gray Hodgkinson is a digital media artist, designer and researcher. with specific interests in visual research methods, computer animation. and animated narrative. Grav has been developing and leading animation education for 17 years, 14 of those at Massey University, New Zealand, and now since 2017, at Nanyang School of Art. Design and Media, Singapore.

Burcu Kartal graduated from Maryland Institute College of Art, with a BFA degree in Experimental Animation in 2008. She produced animation projects for TRT Children's Channel and held stop-motion animation workshops in Turkey. She started her post graduate degree at Yasar University Proficiency in Art and Design program in 2015. She has been working as a Part-time Lecturer at Yasar University Animation Department since 2017.

Markus Watzl studied Audiovisual Media at Hochschule der Medien.

Studied Media Studies at the Philipps-Universität Marburg. PhD student at the Institute for Film Studies at the Freie Universität of Berlin

Leonie Sharrock is an animation practitioner and Senior Lecturer in Animation at the University of South Wales, Cardiff, since 2002.





INTERNATIONAL ES TRICKFILM FESTIVAL STUTTGART '18





APRIL 24 - 29, 2018

School of Art. Design and Media College of Humanities, Arts, and Social Sciences











CONTACT:

For any gueries or additional information please contact the Conference Chair Assoc. Prof. Hannes Rall

E-mail: sasconference_itfs@hannesrall.com

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Breitscheidstraße 4. 70174 Stuttgart

